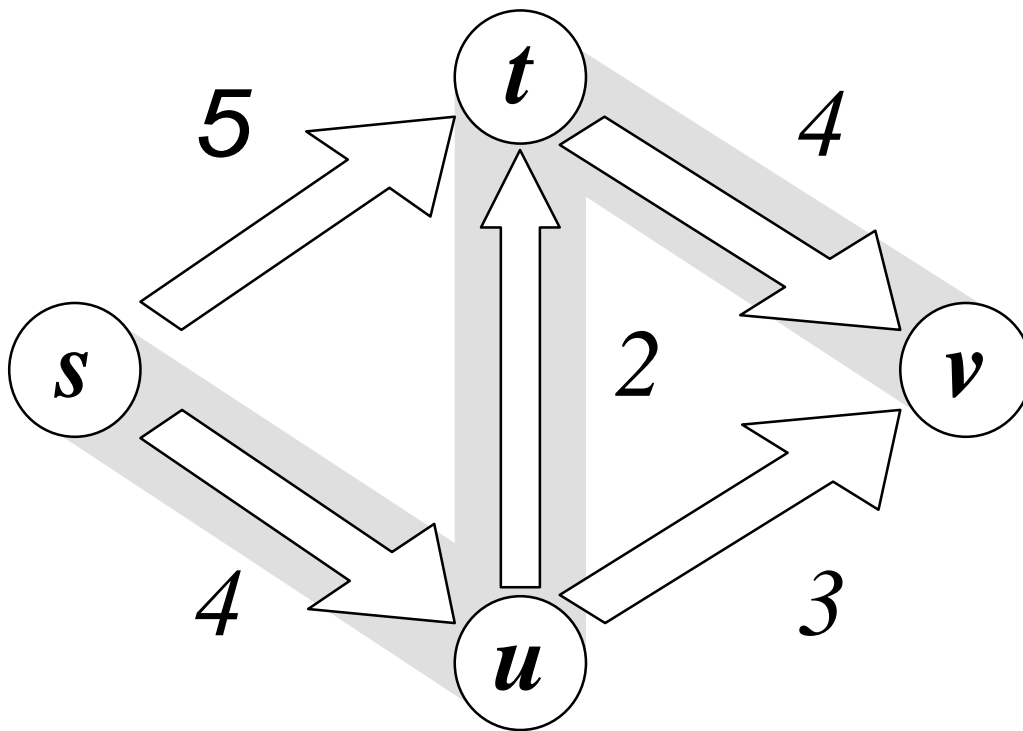


Network Techniques - I.



PERT^{time/cost} :

(Program Evaluation & Review Technique)

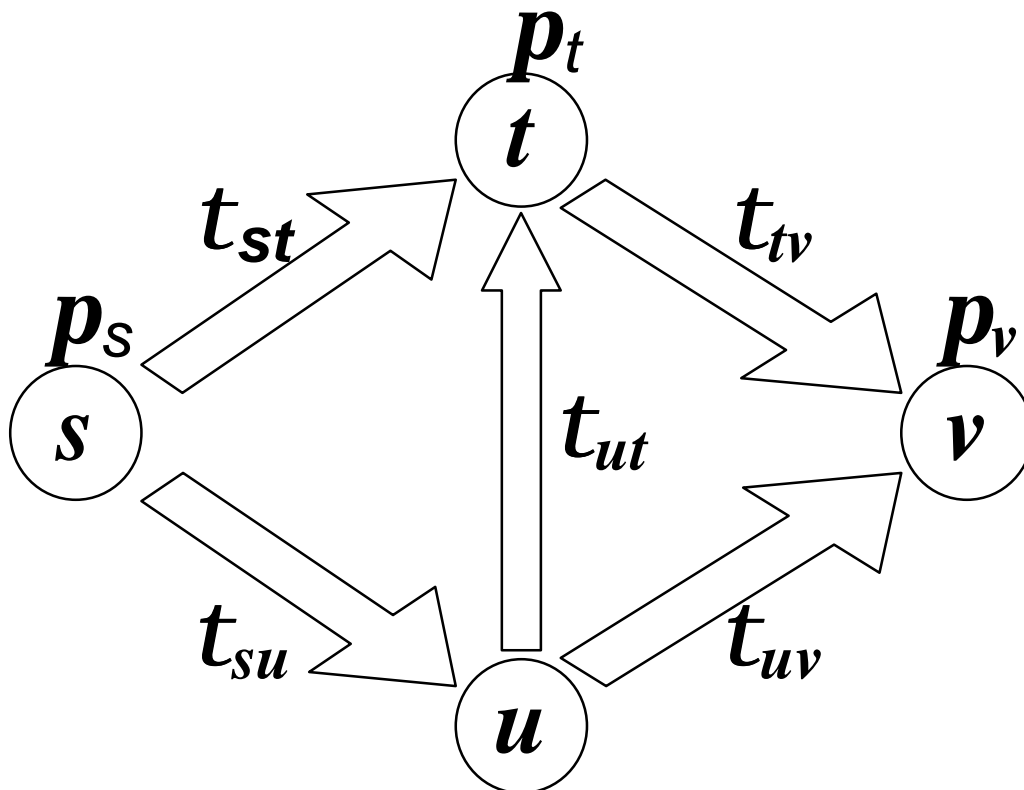
Event-on-node typed project-model with probabilistic (stochastic) data set as weights (inp) and time potentials (outp)

CPM^{time/cost} :

(Critical Path Method)

Activity-on-arrow typed project-model with discrete (deterministic) data set as weights (inp) and time potentials (outp)

PERT/CPM Graph-restrictions



"Network" : p_u

Connected weighted directed graph with a single source and a single sink but with no loops and no negative weights.

"One-to-one correspondence" :

Each identified particle is presented in the model by its only single representative

"Edges as related pairs of nodes" :

Between two nodes at maximum one single directed edge (arrow) is allowed

Program Evaluation & Review Technique (PERT)

1958 : US Navy, Polaris Program, Farard

Nodes :

events, states, "mile-stones", phases of progression

Edges :

Activities ("sub-projects") with closely not identified (technical) contents (R&D)

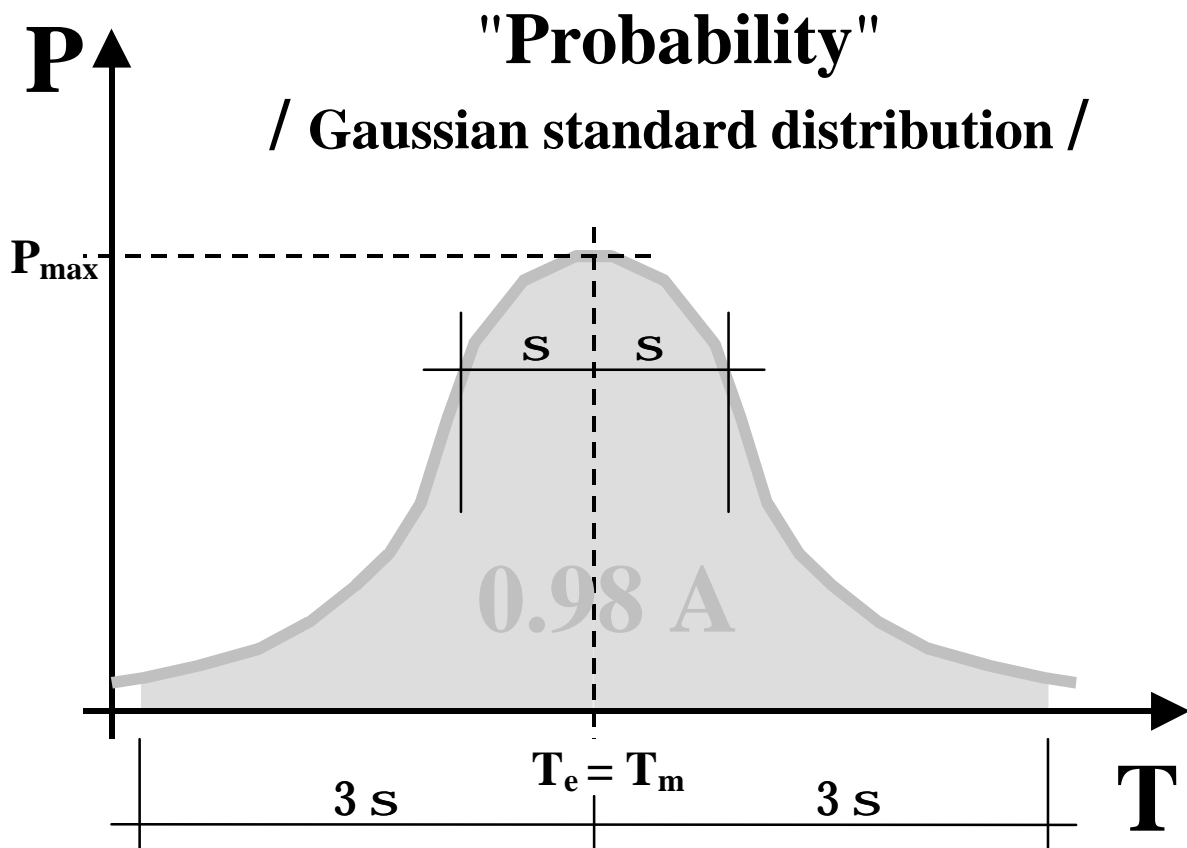
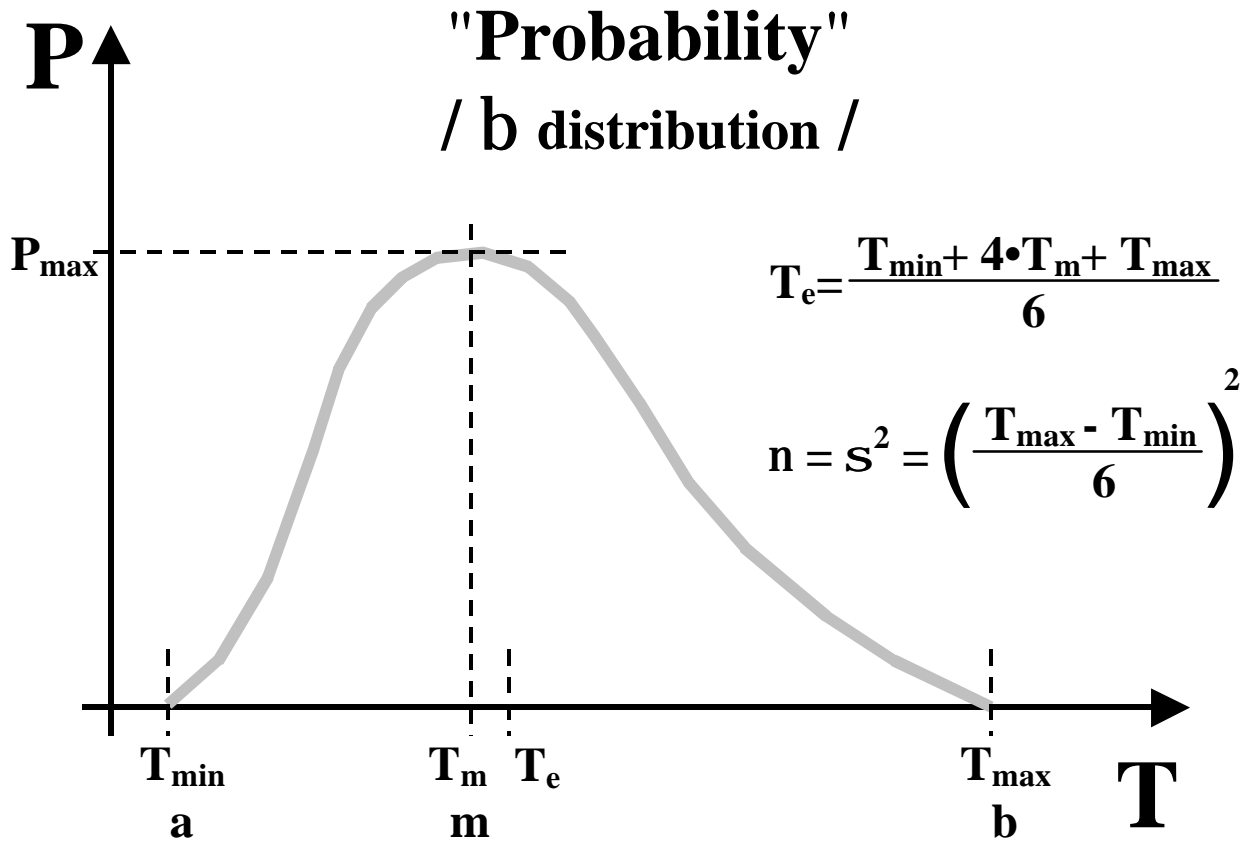
Parameters (weights) :

Probabilistic variables ("time-spans") of **b distribution** based on triplex estimates

Aims :

Predict timing of milestones and overall execution time of a project, together with indices of uncertainty ("deviation").

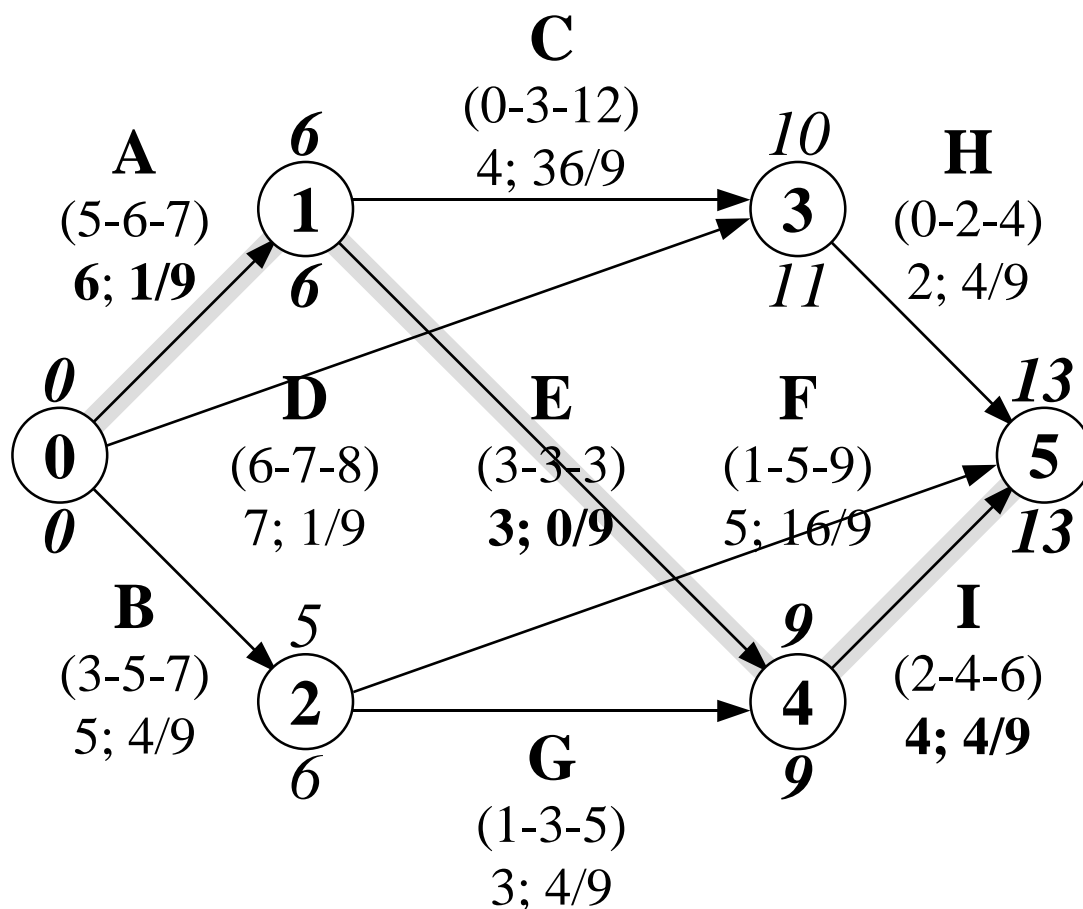
To check feasibility of a Schedule.



(PERT) Problem:

What is the probability of matching the 12 tu Schedule of the project below ?

ID
(a-m-b)
m_e; n

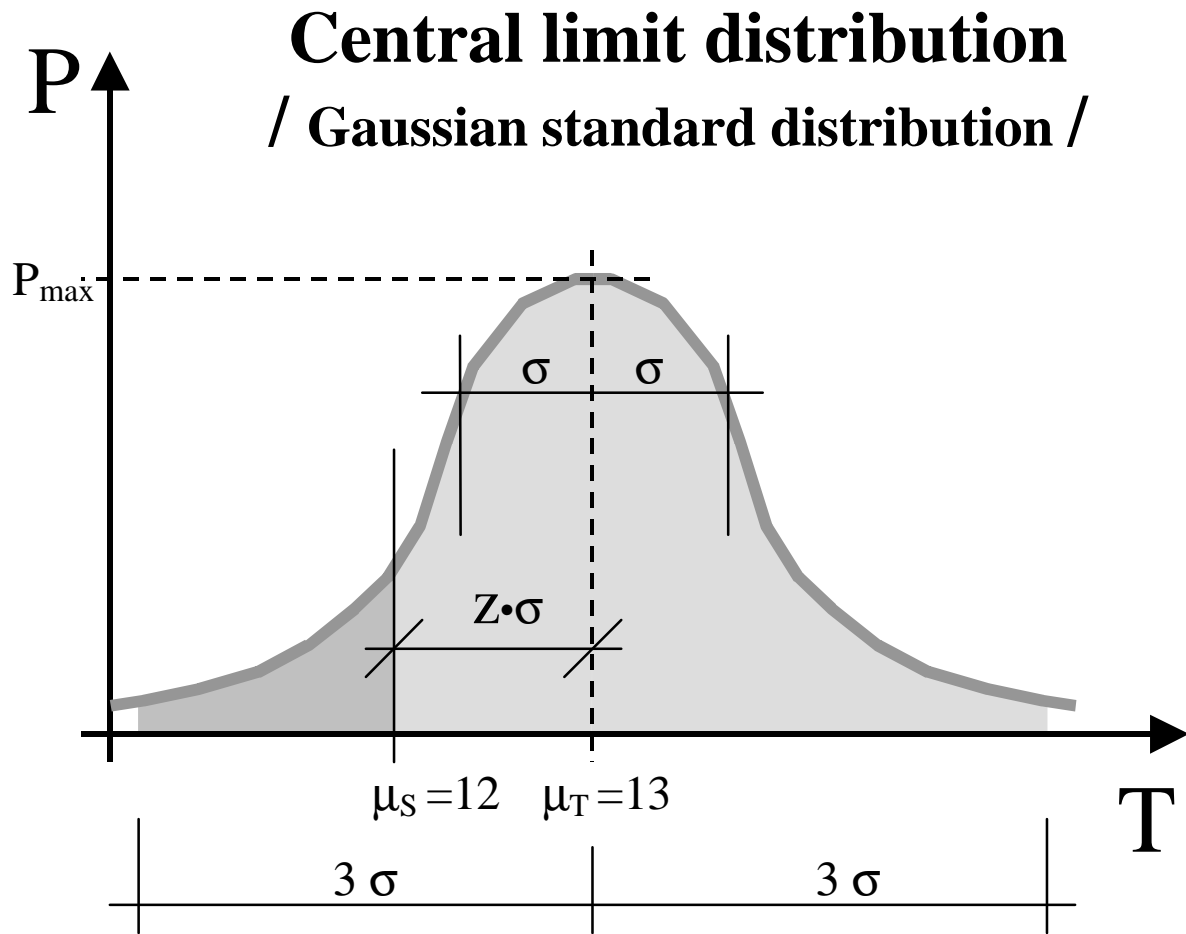


$$\mu_e = \frac{a + 4 \cdot m + b}{6}$$

$$v = \sigma^2 = \left(\frac{b - a}{6}\right)^2$$

$$\mu_T = 13$$

$$v_T = 5/9$$



$$Z = \frac{\mu_S - \mu_T}{\sqrt{v_T}} = \frac{12 - 13}{\sqrt{5/9}} = -1.3416$$

CP ≈ 9 %

Z	CP	Z	CP
- 2.0	0.02	+ 0.1	0.54
- 1.5	0.07	+ 0.2	0.58
- 1.3	0.10	+ 0.3	0.62
- 1.0	0.16	+ 0.4	0.66
- 0.9	0.18	+ 0.5	0.69
- 0.8	0.21	+ 0.6	0.73

Critical Path Method (CPM^{time})

*1957 : USA, E. I. du Pont de Nemours,
James E. Kelly, Morgan R. Walker*

Nodes :

links, relations, direct precedences

Edges :

Activities ("sub-projects") with well identified (technical) content, direct precedences (see:"dummy activities")

Parameters (weights) :

Activity durations, elapsed times and deadlines (deterministic variables)

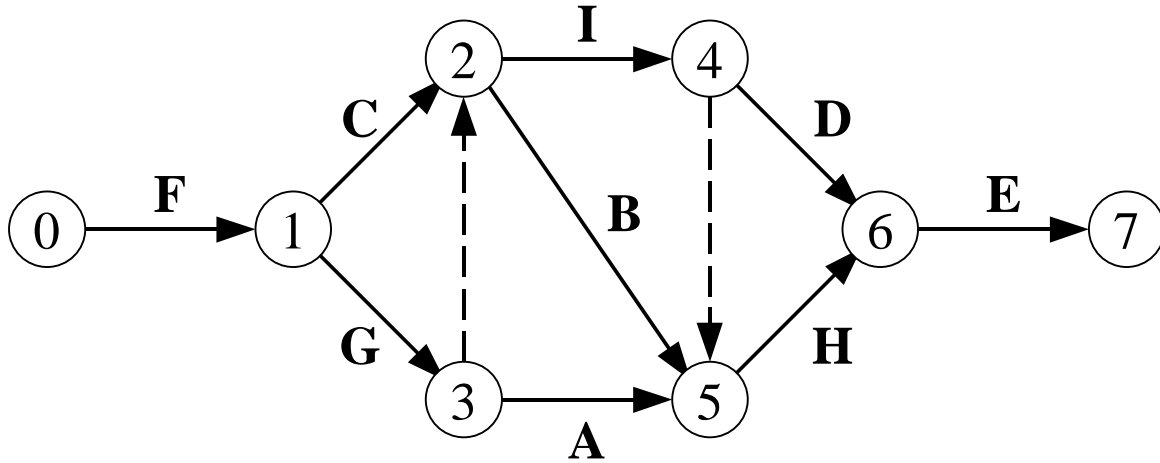
Aims :

Identify project elements significant ("dominant"/"critical") in timing of a project. Determine mile-stones and deadlines for execution.

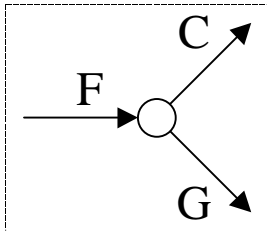
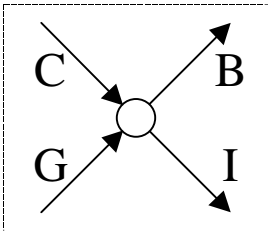
Indicate degree of freedom ("float") of a schedule for parts- and total of a project.

CPM / PERT graph-structure

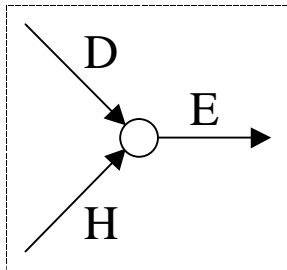
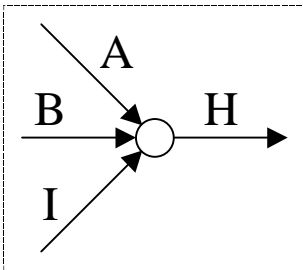
- operative informations -



List of direct precedences



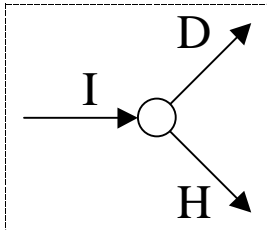
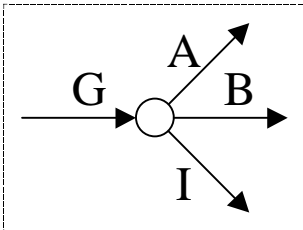
$A, B, I < H$



$C, G < B, I$

$D, H < E$

$F < C, G$

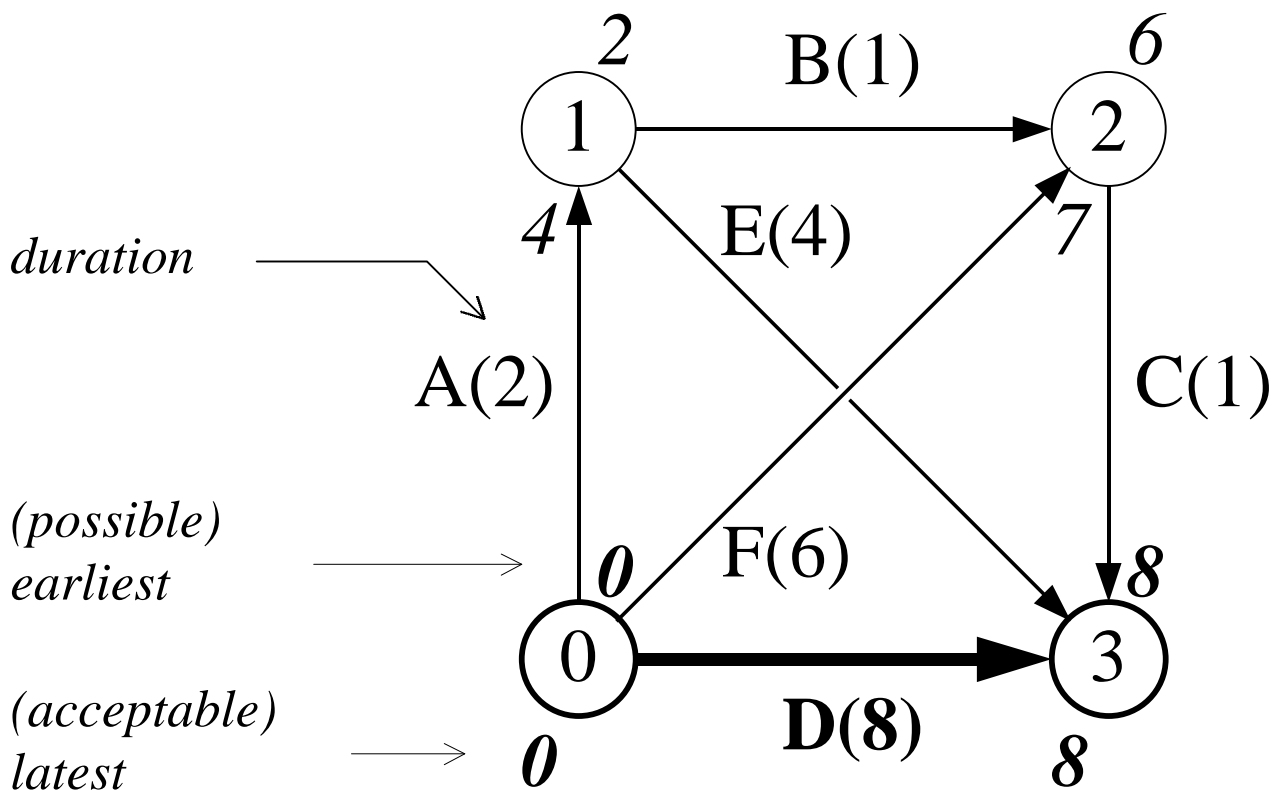


$G < A, B, I$

$I < D, H$

Operative informations

(CPM^{time}) Problem:



ID	D	ES	EF	LS	LF	TF	FF	CF	IF
A	2	0	2	2	4	2	0	2	0
B	1	2	3	6	7	4	3	2	1

"Critical Path" :

Sub-graph of a graph constituted by nodes – and dominant edges between – at which the earliest schedule equals to the latest one.

("... project elements with no float ...")

Sub-graph constituted by the longest paths between the only source and the only sink.

"Total Float" (of an activity) :

Acceptable increment in duration of an activity (or acceptable delay of its start) with not jeopardizing the *early finish of the project* assuming that all its (dominant) predecessors can be performed by their *early* schedules. ("... no delay before, maximum delay after ...")

"Free Float" (of an activity) :

Acceptable increment in duration of an activity (or acceptable delay of its start) with not jeopardizing the *early schedule of any activity* assuming that all its (dominant) predecessors can be performed by their *early* schedules. ("... no delay before, no delay after ...")

"Conditional Float" (of an activity) :

Acceptable increment in duration of an activity (or acceptable delay of its start) with not jeopardizing the *early finish of the project* assuming that all its (dominant) predecessors can be performed by their *late* schedules. ("... maximum delay before, maximum delay after ...")

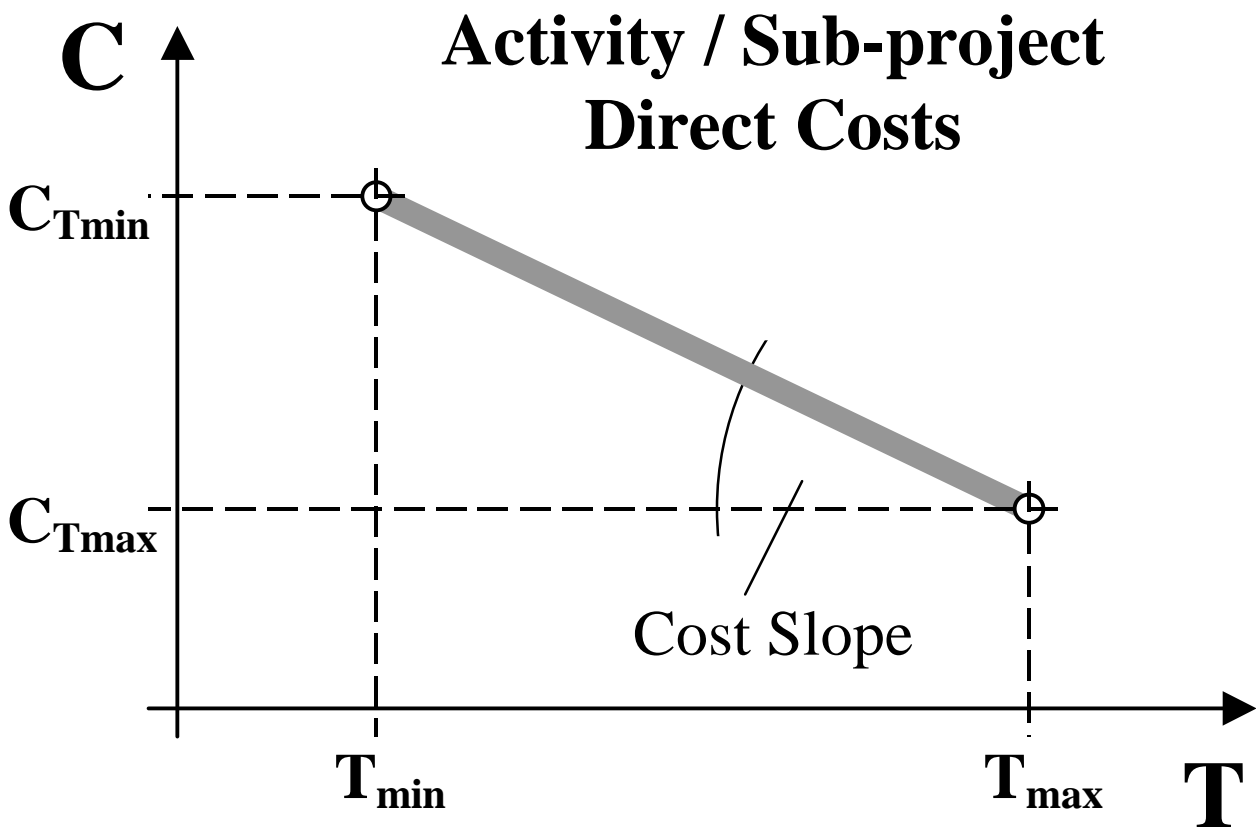
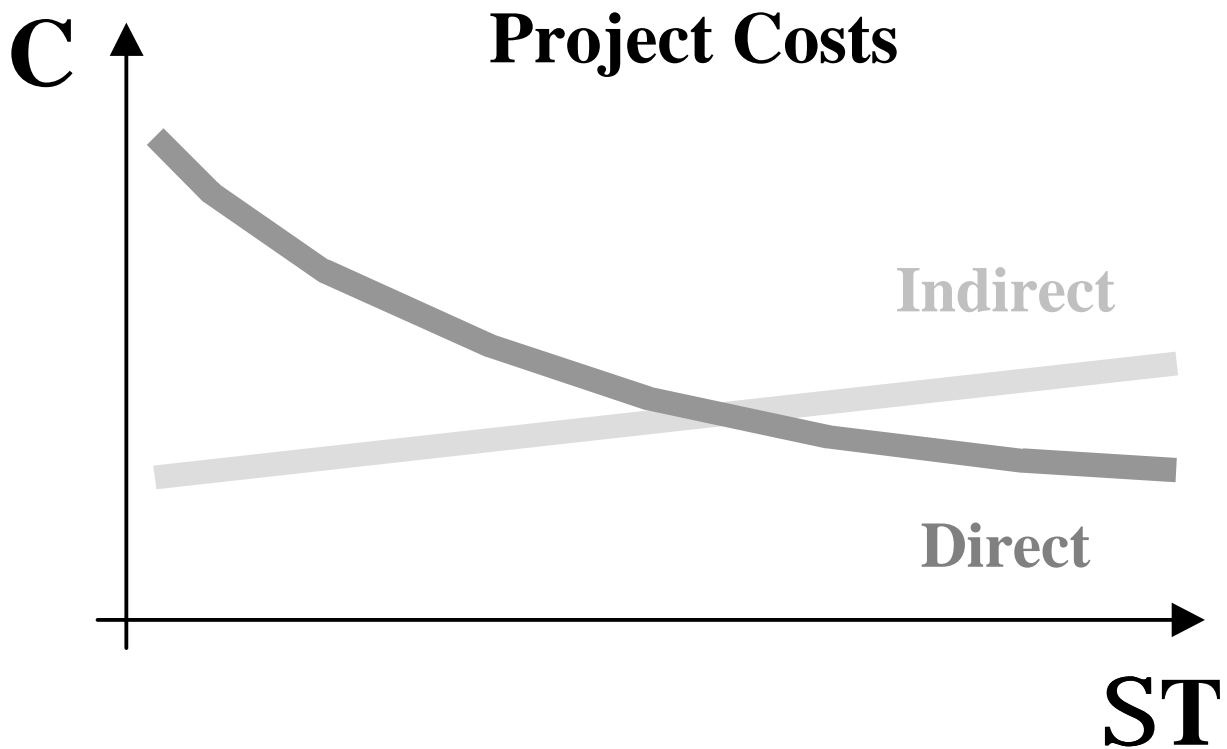
"Independent Float" (of an activity) :

Acceptable increment in duration of an activity (or acceptable delay of its start) with not jeopardizing the *early schedule of any activity* assuming that all its (dominant) predecessors can be performed by their *late* schedules.

("... maximum delay before, no delay after ...")

(*Non-negative values interpreted only !*)

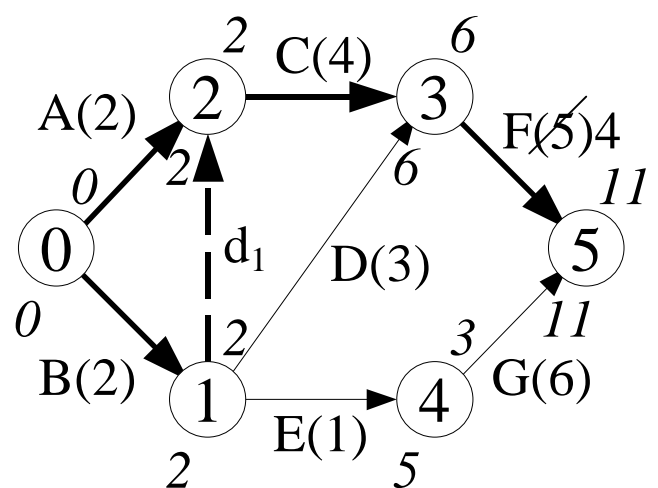
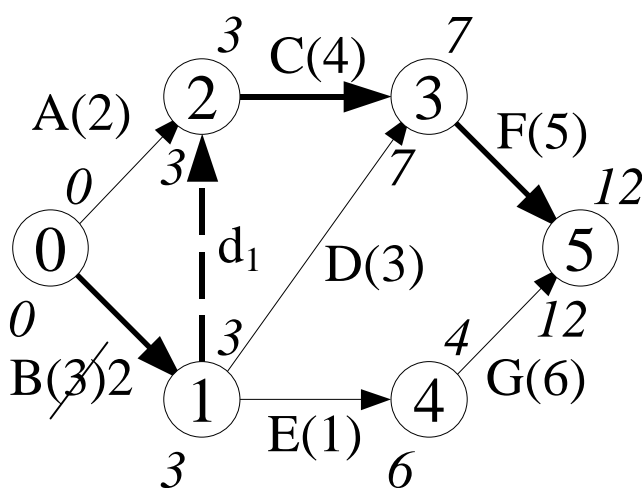
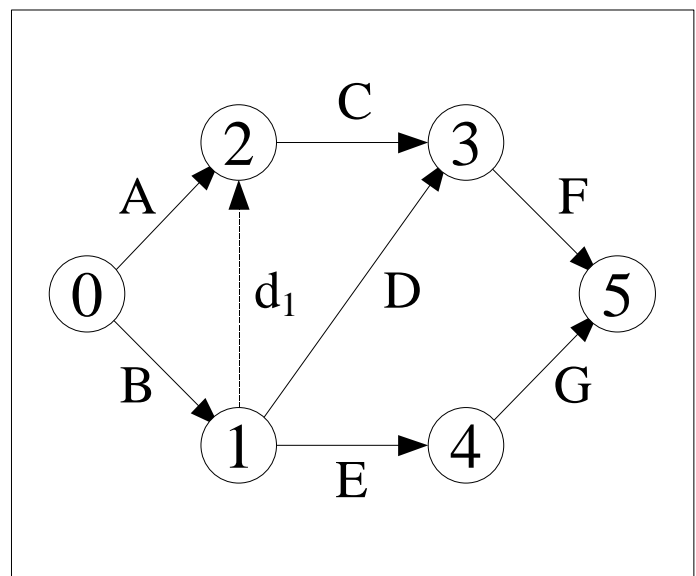
CPM^{cost} (CPM cost model)



(CPM^{cost}) Problem :

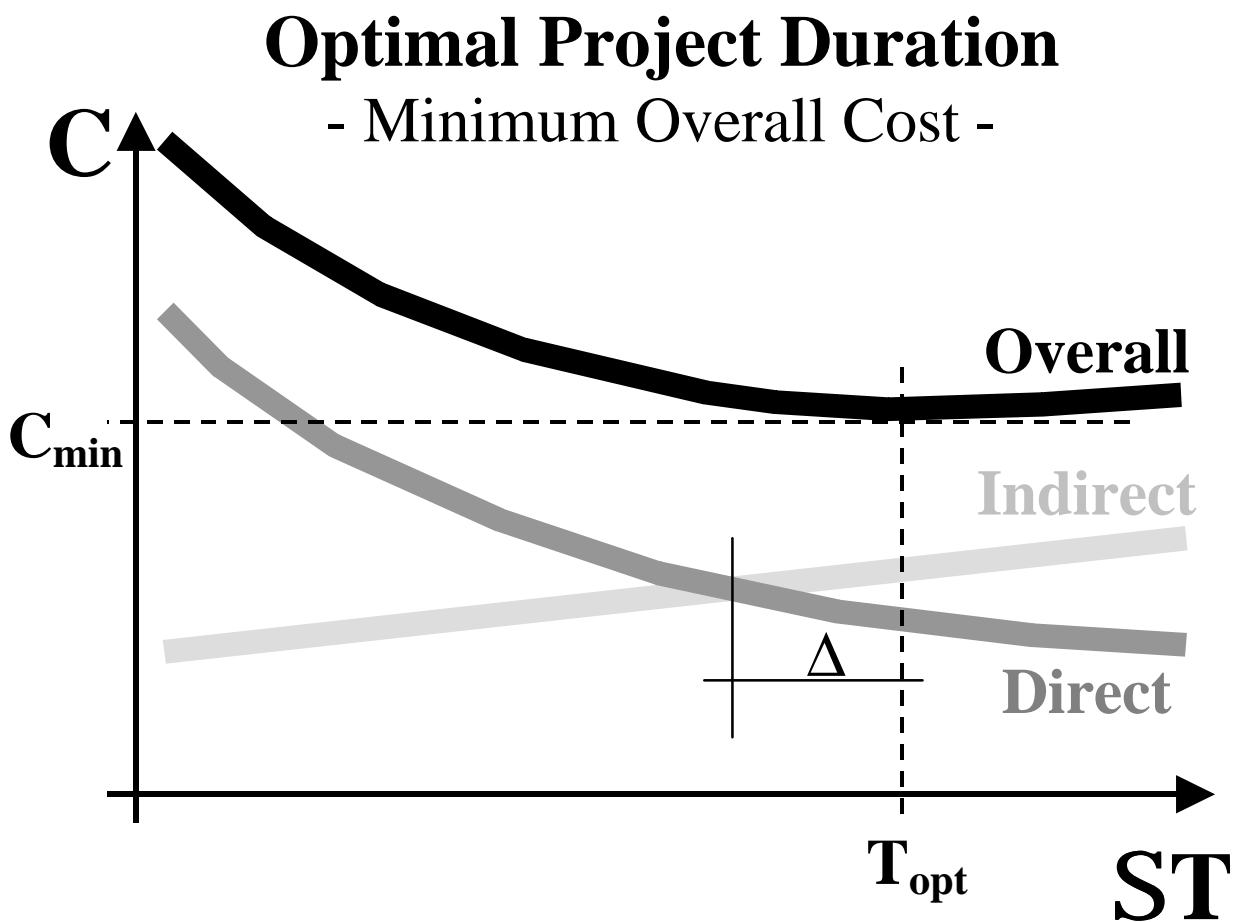
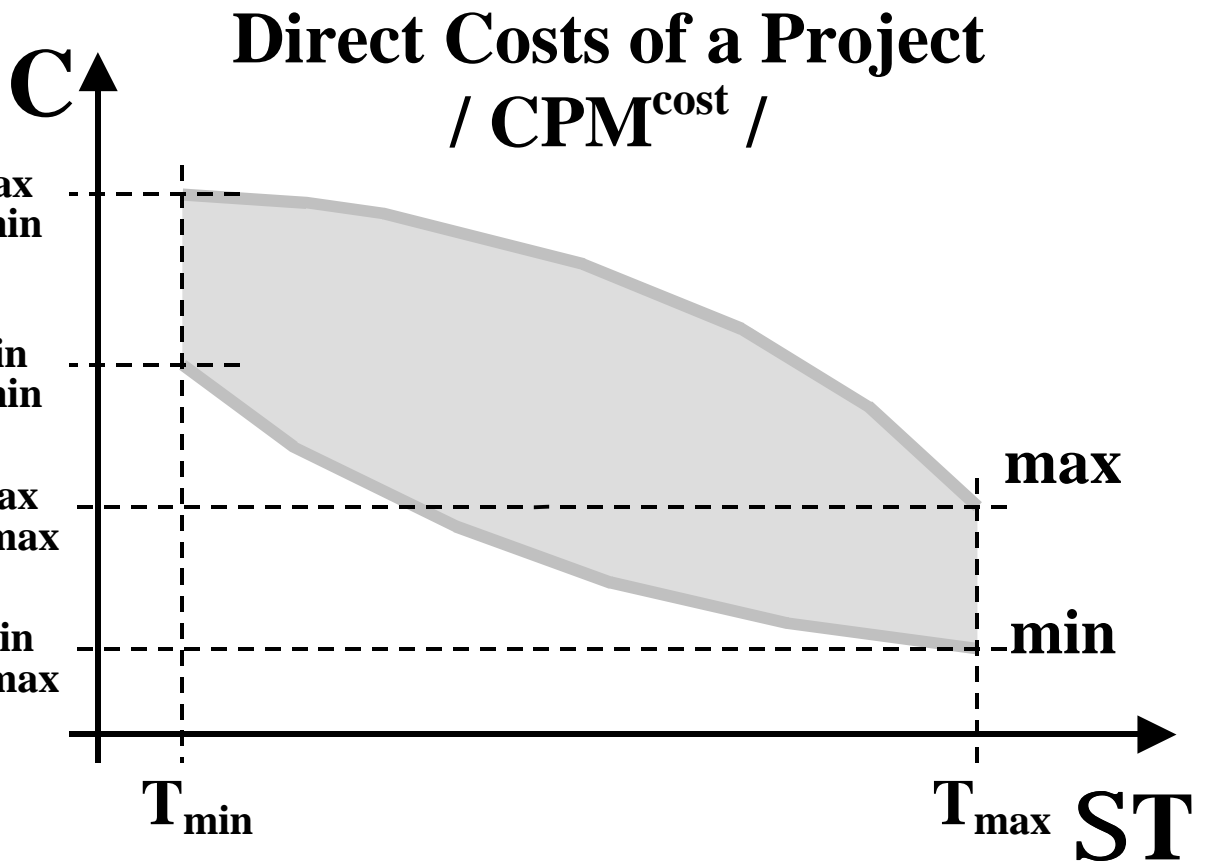
What is the minimum of "direct" cost of the project below associating an overall execution time not longer than 10 tu ?

ID	Normal		Crash		CS
	time	cost	time	cost	
A	2	120	1	200	80
B	3	80	1	200	60
C	4	100	2	350	125
D	3	150	3	150	-
E	1	250	1	250	-
F	5	130	2	460	110
G	6	80	5	110	30

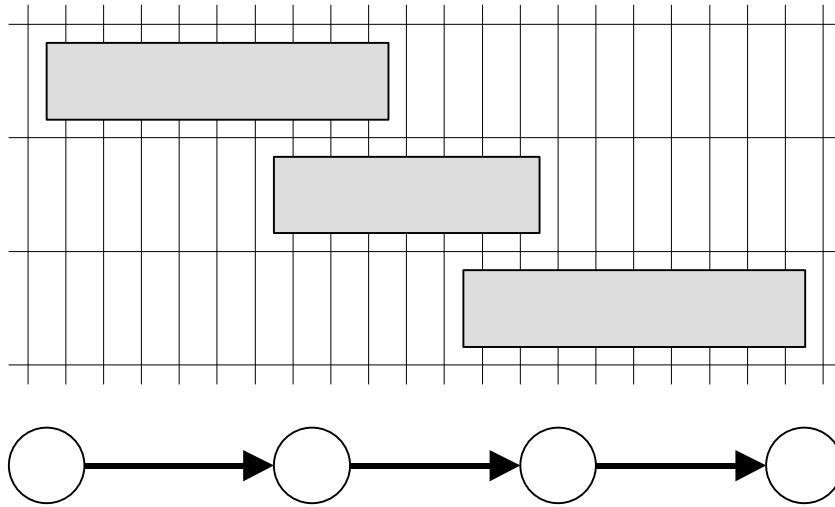


$$C_{11} = C_{12} + CS_B = 910 + 60 = 970$$

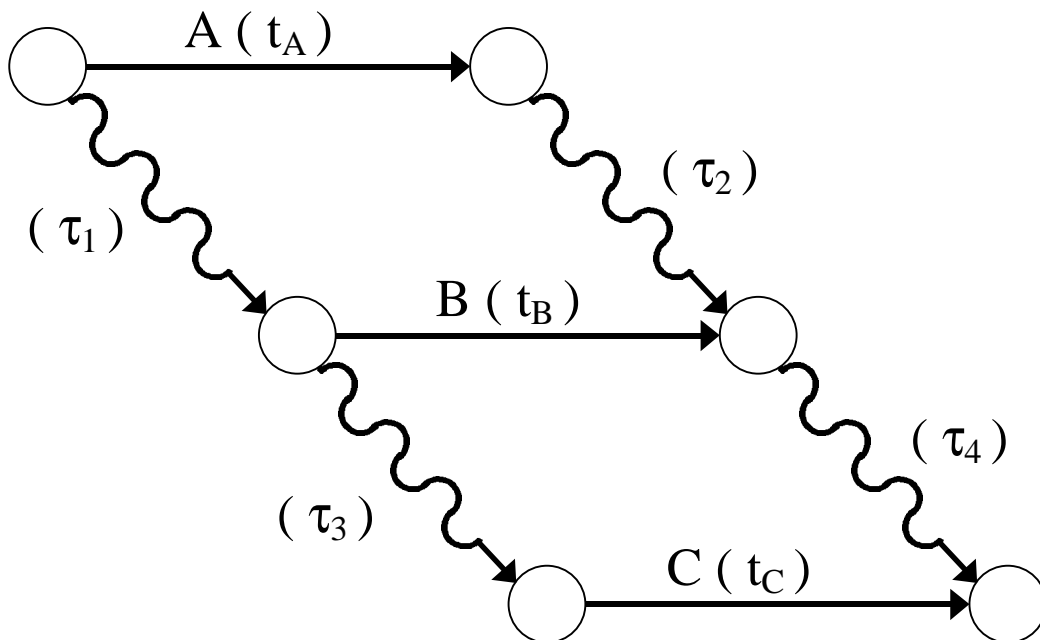
$$C_{10} = C_{11} + CS_F = 970 + 110 = 1080$$



CPM^{time+}



Problem: CPM – difficulties with overlapping
 Solution: Parameters on "dummy activities"



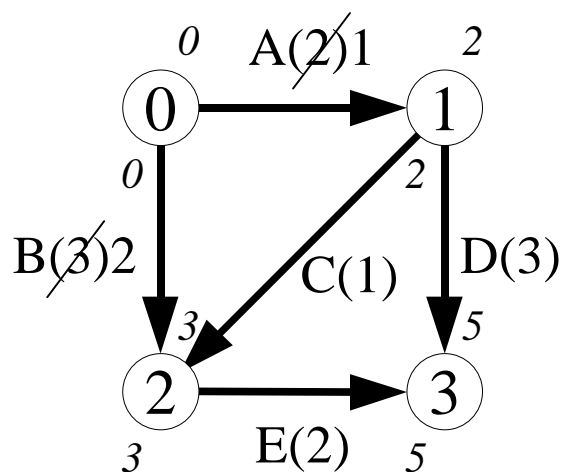
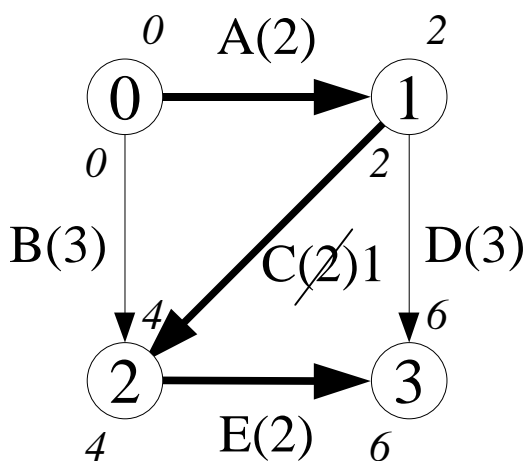
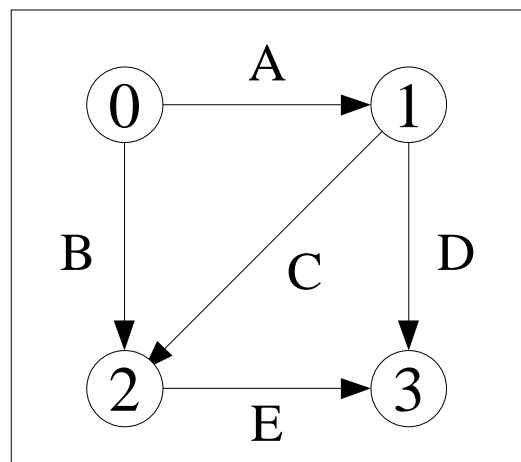
Negative parameters still forbidden. Further problems with open networks and fixed durations

(CPM^{cost}) Problem* :

What is the minimum of "direct" cost of the project below associating an overall execution time not longer than 4 tu ?

ID	Normal		Crash	
	time	cost	time	cost
A	2	1	1	3
B	3	1	1	5
C	2	1	1	2
D	3	1	1	5
E	2	1	1	3

CS
2
2
1
2
2



$$C_5 = C_6 + CS_C = 5 + 1 = 6$$

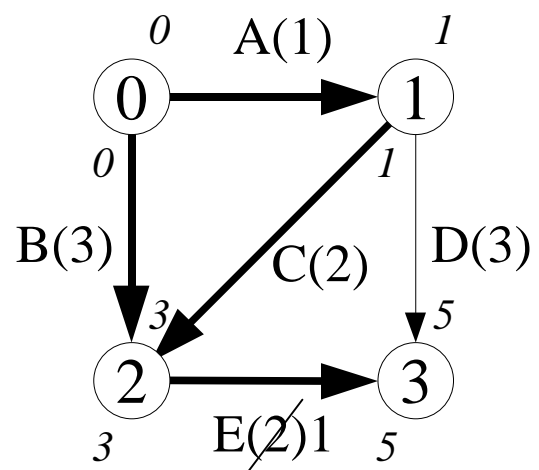
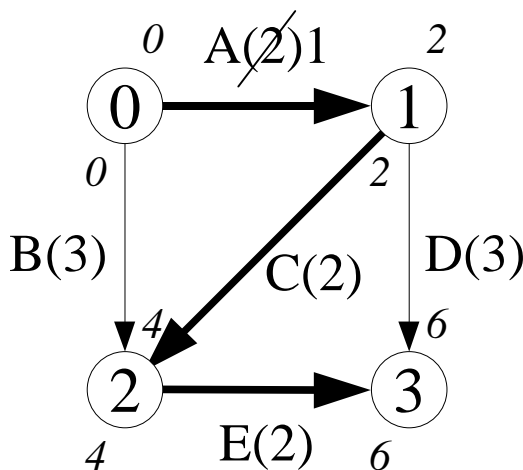
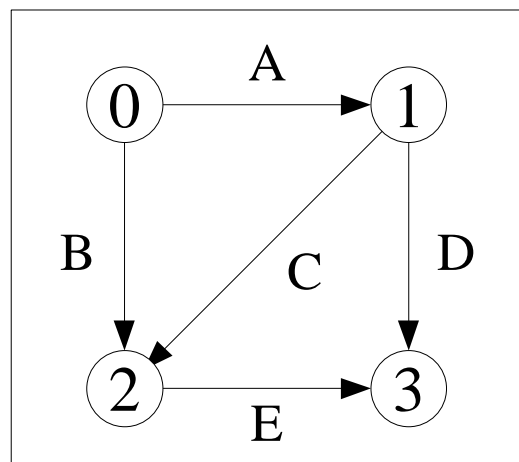
$$C_4 = C_5 + CS_{A+B} = 6 + 4 = 10 ?$$

(CPM^{cost}) Problem* :

What is the minimum of "direct" cost of the project below associating an overall execution time not longer than 4 tu ?

ID	Normal		Crash	
	time	cost	time	cost
A	2	1	1	3
B	3	1	1	5
C	2	1	1	2
D	3	1	1	5
E	2	1	1	3

CS
2
2
1
2
2



$$C_5 = C_6 + CS_A = 5 + 2 = 7 (> 6)$$

$$C_4 = C_5 + CS_E = 7 + 2 = 9 (< 10) !$$